	Get Your Gear	Set The Scene	Get In Position	Set Your Mission	Get Set, Go!	Set Your Roles	Get Your Groove
1	Flying Disc	Airplane	Bounded Area	Capture	Sitting	Free Someone	Rolling
2	Rubber Chickens	Car	**Wild!**	Throwing	Carrying	It/Not It	Toss Some Gear
3	Gator Skin	Woods/ Forest	Opposing Lines	Score Goals	Push Away	Everyone On Their Own	Roll Dice
4	Foam Noodles	Beach	Circle	Achieve	**Wild!**	Some Are Blindfolded	Counting
5	Bouncy Ball	Water	Square	Guessing	Crawling	Be Scary	Singing
6	Dice	Factory	Safety Zone	Tagging	Pulling	Goalie	**Wild!**
7	Playchutes	**Wild!**	Combat Zone	Responding	Running	Imposter	Dancing
8	Hoops	On Stage	Form a Pile	Racing	Wink	Form at Least 2 Teams	Food
9	Poly Spots	Gym	Free Form	**Wild!**	Jump	All/Some Are Partners	Shake Hands
10	Scooters	Field	Back to Back	Eliminating	Signal	Form a Group	Spin in a Circle
11	Foam Balls	Deep Hole	One Leg	Balancing	Jumpin' Jacks	**Wild!**	Find Something
12	**Wild!**	Outer Space	Human Chain	Keep Adding	Eyes Closed	Ultimate Ruler	Bow Down

HOW TO PLAY:

Pick a random 7 digit set of number between 1 and 12 (or use a 12 sided dice) – marking one item per column with a DRY ERASE marker.

You may repeat a number as often as you like and you may put them in any order.

Let's see what play components we would have to mix if we selected: 2, 6, 1, 12, 7, 2 and 10:

Get Your Gear	2	Rubber Chicken (equipment you will use)
Set The Scene	6	Factory (environment you pretend you are in)
Get In Position	1	Bounded Area (structure some/all players get in to)
Set Your Mission	12	Keep adding (game's objective)
Get Set Go	7	Running (action occurring)
Set Your Roles	2	It/Not It (some/all have a certain responsibility)
Get Your Groove	10	Spin in a Circle (something done before, during and/or after)

If you select a WILD, then select whatever component you wish in that column - or feel free to think of your own word – after all – this is a game.

Start playing by first – grabbing your Gear – then Set the Scene – then add in one more component at a time.

The name of this really cool game is: _____

PlayMaker™

BACK 2 BASIC PLAY

It's time to get **Back 2 Basic Play!**

www. Back2BasicPlay**.org**